

# ZONE TRACK EVENTS PROGRAM

\*revised 2017 / 18

♦ *all times are approximate*; each event begins with the Bantam Boys, ends with the Tyke Girls

<b>9:20 am</b>	200 M heats	Bantam 1 boys & girls
<b>9:30 am</b>	80 M heats	PW 2 boys & girls
<b>9:40 am</b>	60 M heats	PW 1 boys & girls Tyke boys & girls
<b>10:10 am</b>	800 M Finals	Bantam 2 boys & girls Bantam 1 boys & girls PW 2 boys & girls
<b>10:25 am</b>	600 M Finals	PW 1 boys & girls Tyke boys & girls
<b>10:55 am</b>	200 M Finals	Bantam 1 boys & girls
	80 M Finals	PW 2 boys & girls
	60 M Finals	PW 1 boys & girls Tyke boys & girls
<b>11:20 am</b>	100 M heats	Bantam 2 boys & girls Bantam 1 boys & girls PW 2 boys & girls
<b>11:30 am</b>	100 M heats	PW 1 boys & girls Tyke boys & girls
<b>12:10 pm</b>	300 M Finals	Bantam 1 boys & girls PW 2 boys & girls PW 1 boys & girls Tyke boys & girls
<b>12:45 pm</b>	100 M Finals	Bantam 2 boys & girls Bantam 1 boys & girls PW 2 boys & girls PW 1 boys & girls Tyke boys & girls
<b>1:10 pm</b>	4 x 100 Relays	Bantam 2 boys & girls Bantam 1 boys & girls PW 2 boys & girls PW 1 boys & girls Tyke boys & girls
<b>1:45 pm</b>	Medley Relays (co-ed)	Bantam (200 – 200 – 400 – 400m) PW (200 – 200 – 400 – 400m)

## ZONE & DISTRICT FIELD EVENTS PROGRAM

Legend:    T = Tyke                      PW = Pee Wee                      Ba = Bantam  
                   B = Boys                      G = Girls                      X = no group

TIME	LONG Pit #1	LONG Pit #2	TRIPLE Pit #1	TRIPLE Pit #2	SHOT Pit #1	SHOT Pit #2
9:00 am	TB	Ba 2 B & Ba 2 G	PW 2 G	PW 1 G	PW1 B	PW 2 B
10:00 am	X	PW 1 B	TG	Ba G	PW 2 G	Ba 2 B & Ba 2 G
11:00 am	Ba B	TG	PW 2 B	TB	X	PW 1 G
12:00 pm	PW 1 G	PW 2 B	PW 1 B	Ba B	Ba G	TB
1:00 pm	PW 2 G	Ba G	Ba 2 B & Ba 2 G	X	TG	Ba B

### High Jump Schedule

TIME	Pit #1	Pit #2	Pit #3
9:00 am	Ba B	Ba G	TG
10:45 am	PW 1 G	TB	PW 2 B
12:30 pm	PW 1 B	Ba 2 B & Ba 2 G	PW 2 G

End of Field Events – 2:00 pm

\* revised 2017 / 18

\* students in shot put & another field event *at the same time*, should be given all their attempts 'first', then released to their other field event as it is too far to run back & forth